ROAD RASH

ENGLISH

ROAD RASH: ETHICS MADE EASY

The best things in life are free.

So they say. But don't believe it for a second, because it's a butt-ugly lie. The best things in life are fast bikes, and you can't exactly pluck them from trees, can you. The cold reality is that you need cold cash if you want true happiness.

It's not whether you win or lose, it's how you play the game.

This is what granny told you after you came home sobbing because Johnny Pimpleton destroyed you in hopscotch. But you never repeated that to your friends, because they knew exactly what you were: a loser. And how many prizes did you get for playing fair? You get the picture.

Nice guys finish last.

You bet they do.

The end justifies the means.

The point of a race is to win. Winning gets you more money, which in turn buys you a nicer bike. Nicer bike = faster speed. Faster speed = greater happiness.
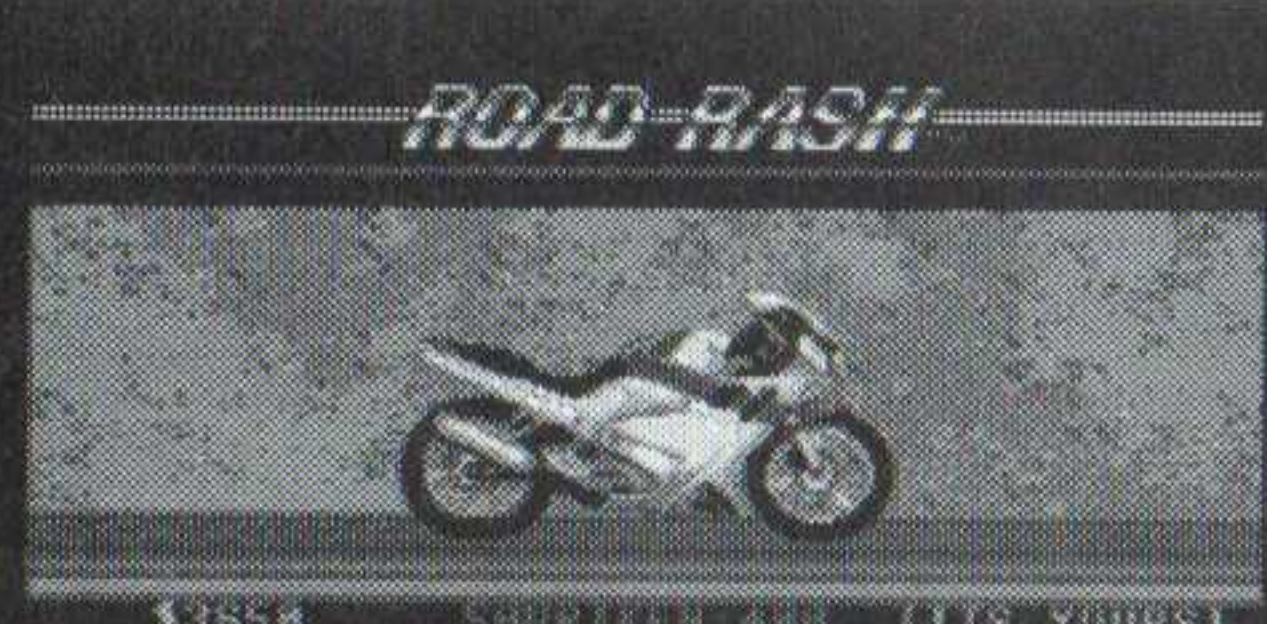
The moral of the story...

Cheat.

ROAD-RASH	Shurikan 400	
	Horsepower (HP):	60
	Weight (lbs.):	403
	Price ($):	4030
	Fuel Capacity (gal.):	3.3
	Wheel Base (mm):	1338

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GETTING STARTED

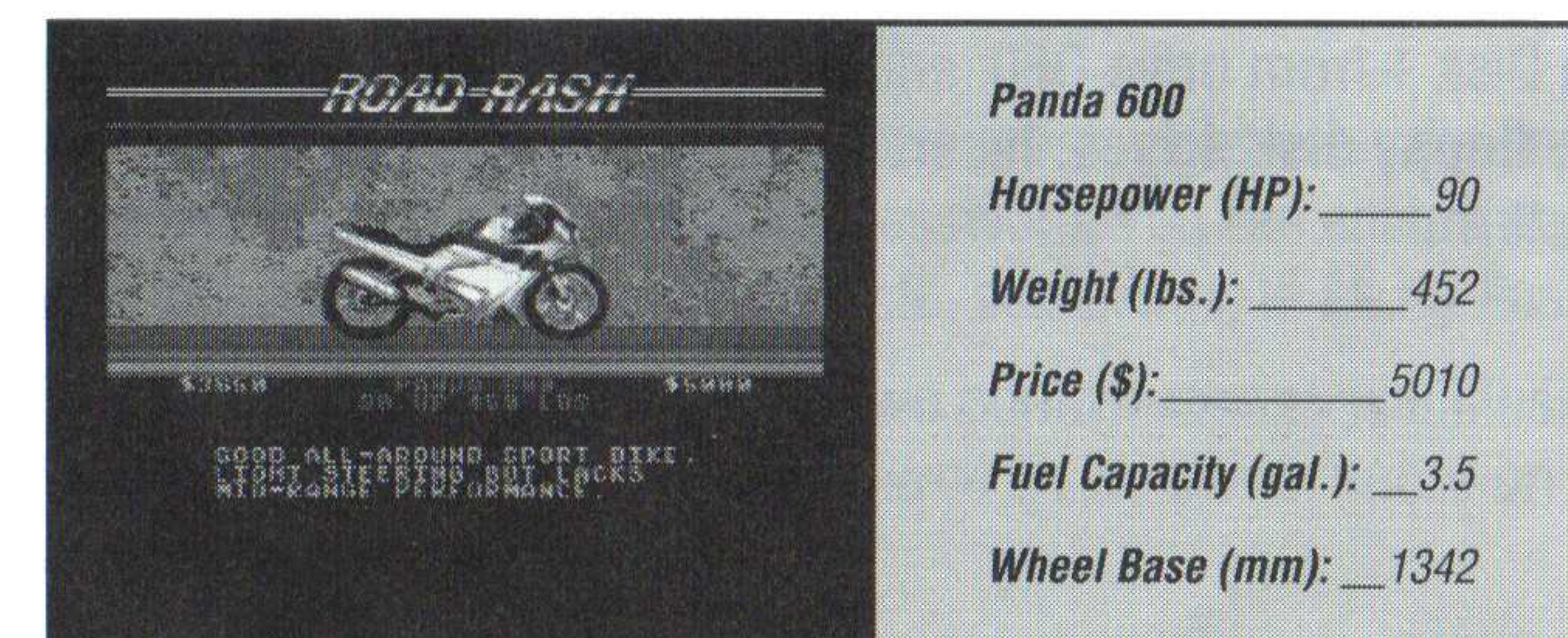To play **Road Rash**, you need an Amiga with a joystick and a minimum 1 MB of free memory.

> **Note:** Throughout this manual you'll see references to the **FIRE** button. **FIRE** is one of the buttons on your joystick. Once you've loaded the game, experiment to see which button on your joystick is the **FIRE** button.

COPYING YOUR DISKS

Before loading, make a copy of your Road Rash disks. You'll need two blank, formatted floppy disks.

To make a copy of your Road Rash disks:

1. Turn on your Amiga. (Amiga 1000 owners, insert Kickstart 1.2 or 1.3.)

2. Insert Workbench into drive DF0:.

3. **If you have a single drive system**, remove Workbench and insert your original Disk 1 into drive DF0:. **If you have two drives**, simply insert Disk 1 into the other drive.

4. Place the mouse pointer on the Disk 1 floppy icon and left-click to highlight it.

5. Pull down the Workbench menu from the menu bar. Drag the highlighted bar down to **Duplicate** and release. **Users with Workbench 2.0 or greater:** Select the **Copy** command from the Icon menu.

6. Depending on your system, you may have to swap disks from time to time. Follow the onscreen instructions.

7. Once your computer has copied Disk 1, repeat steps 1-7 for Disk 2.

8. Once both disks are copied, put your original **Road Rash** disks away for safekeeping. Play only from your _copies_ of the original disks. Be sure to leave them write-protected!


Panda 600	
Horsepower (HP):	90
Weight (lbs.):	452
Price ($):	5010
Fuel Capacity (gal.):	3.5
Wheel Base (mm):	1342

LOADING THE GAME

Always play from copies of your original disks!

To load Road Rash :

1. Turn on your Amiga. (Amiga 1000 owners, insert Kickstart 1.2 or 1.3.)

2. If you have only 1 MB of memory, remove any memory-hungry peripherals.

3. If your Amiga is on, turn it off. Insert your *copy* of Disk 1 into drive DF0:.

4. Turn your computer on. The game loads and the Intro Sequence begins.

5. When you're done watching the Intro Sequence, press any key on your keyboard.

6. You're asked a question concerning one of the bikes in *Road Rash*.
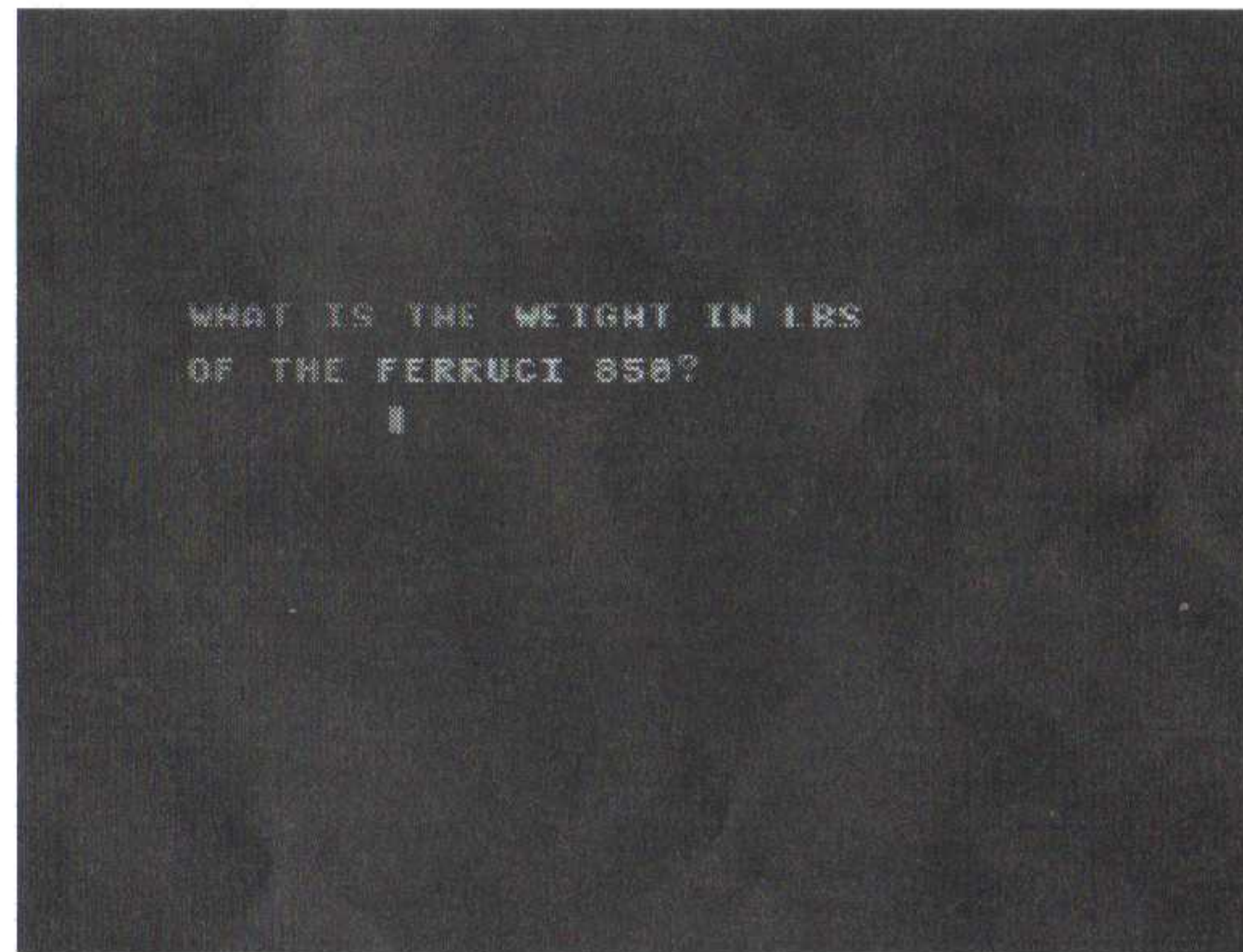
Look in this manual for the bike named on the screen. Find the fact about the bike, type in the number, and press **Return.** Type only numbers (and decimal points, if any) — do not type units ('mm', 'gal', etc.). For example, if you're asked "What is the weight (lbs.) of the Panda 750?", you'd type 450.3 and press **Return.**
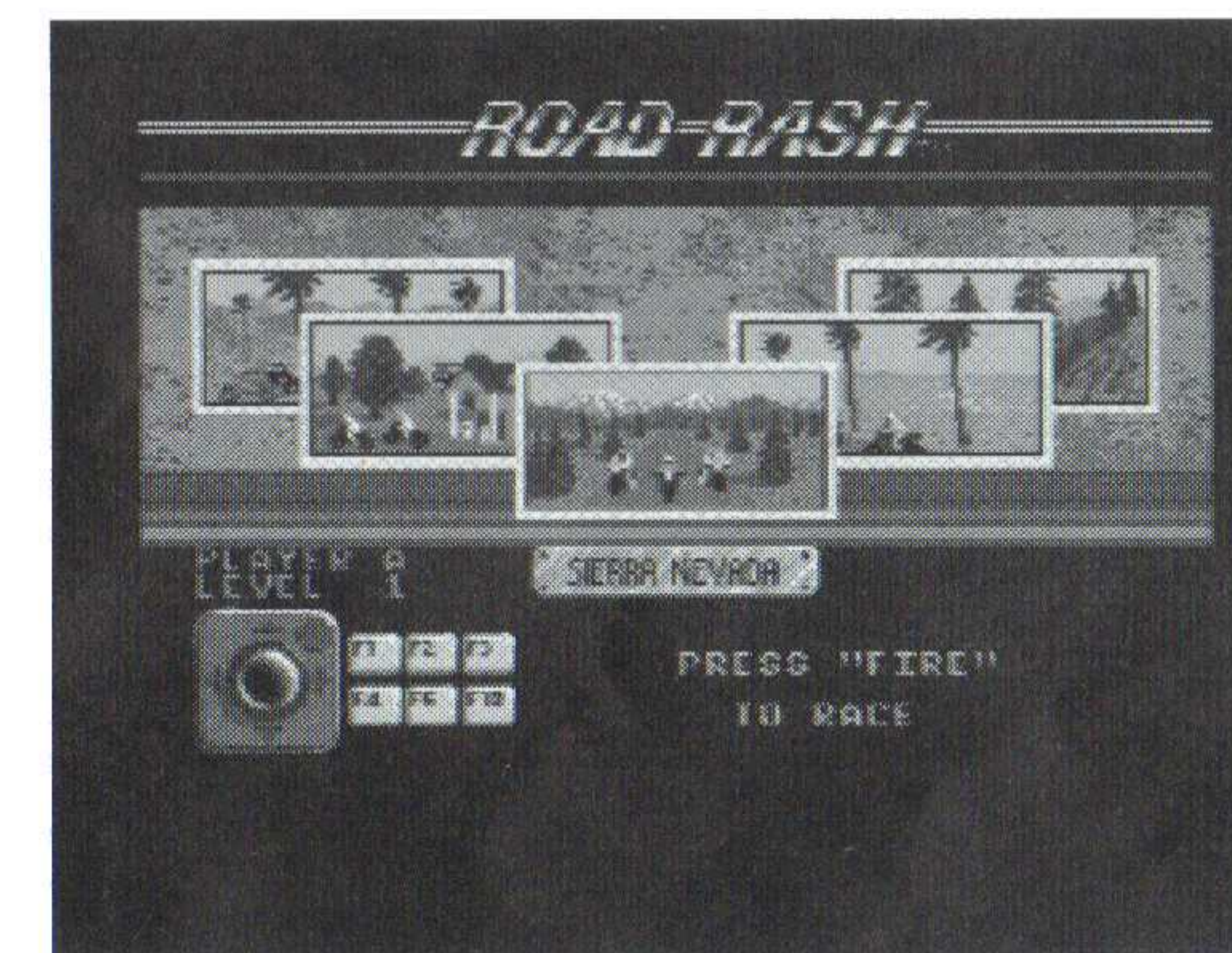
7. You're prompted to insert Disk 2. **Users with one floppy disk drive:** Remove Disk 1 from drive DF0: and insert Disk 2. Press **Return. Users with two floppy disk drives:** Insert Disk 2 into the second disk drive and press Return.

The High Score screen appears:
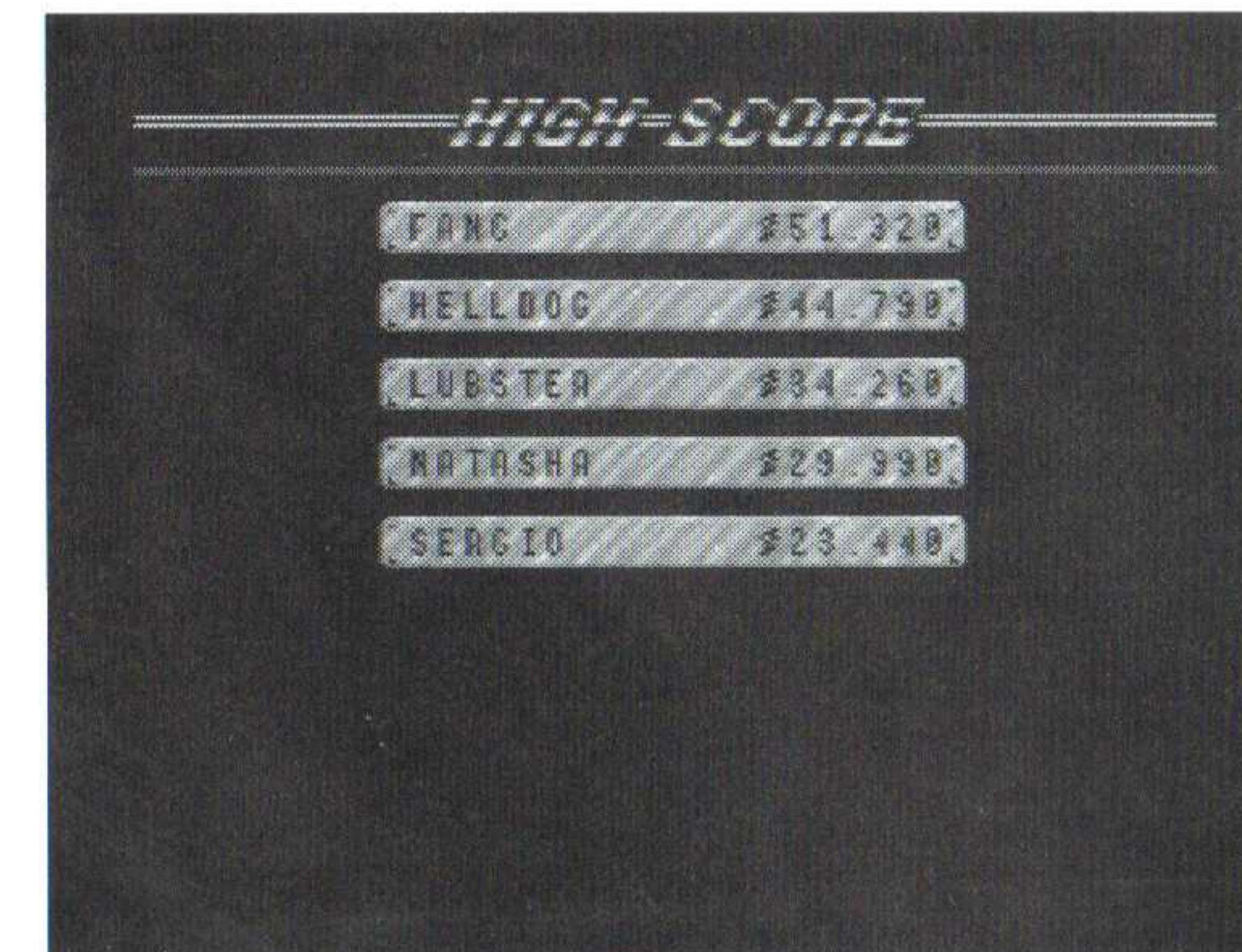
SELECT A TRACK & HIT THE ROAD

1. From the High Score screen, press *FIRE* to go to the Track Selection screen.

The Track Selection screen is where you select the track you want to race on. (Duh!) You can also do the following:

- Press **F1** to choose between **1 Player** and **2 Player** modes.

- Press **F2** to turn the music **on** and **off.**

- Press **F3** to go to the **Password screen**. Here you can enter the name you want to be known by. If you've got a password, you can enter it and continue a game you started earlier. For more info, see *Getting & Using Passwords.*

- Press **F4** or **F5** to choose which of two control modes you'll use while racing. See *Fast Track: Controls & Game Overview* for more on the two control modes.

When you're ready to race, select a track. Move the joystick left or right to look at the different tracks. To go to the track at the front of the pile, press the **FIRE** button. A Character screen appears:
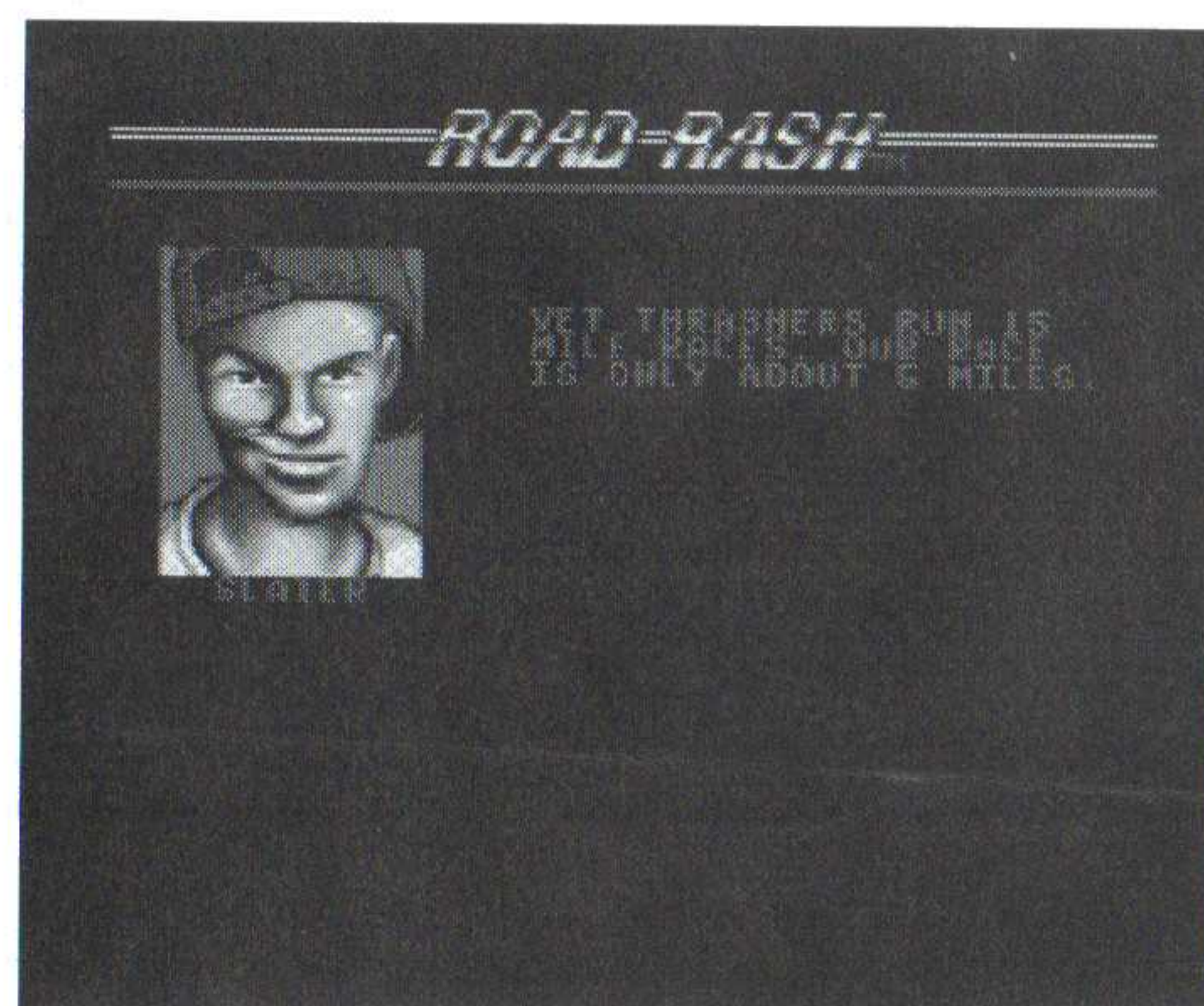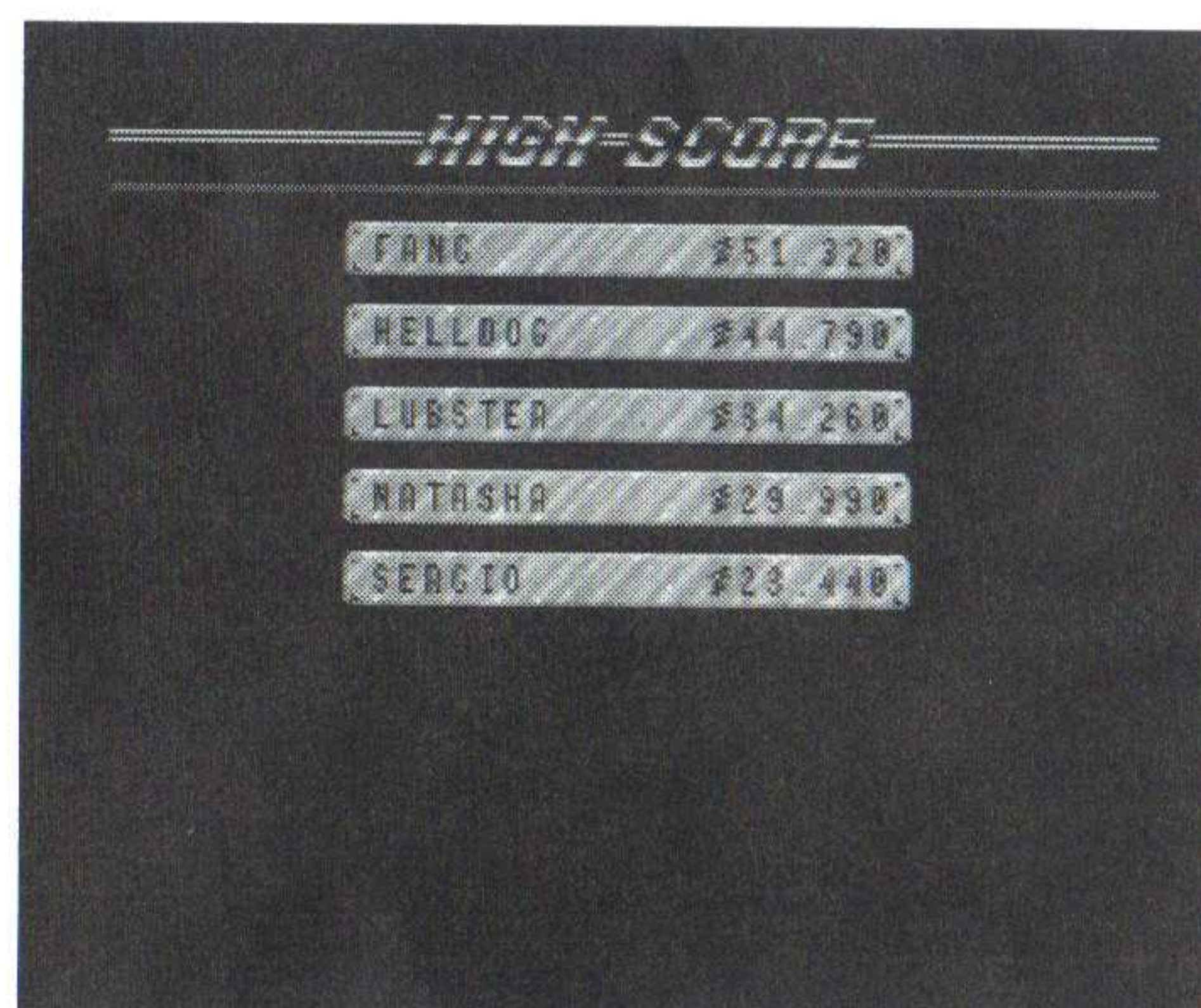

After a moment, the track loads and you're ready to race.

FAST TRACK: CONTROLS & GAME OVERVIEW

High Score Screen

This screen gives you something to aim for. You've got to have some serious coinage to join this league.

FIRE button	Go to **Race Results** screen
F1	Go to **Race Results** screen
F2	Go to **Race Results** screen
F3	Go to **Bike Selection** screen

Track Selection Screen

A lot of things happen at this screen, but the most important thing you do here is decide where you're gonna race next.

Joystick Left	Previous track
Joystick Right	Next track
FIRE button	Race on current track
F1	Switch between **1 Player** and **2 Player** modes
F2	Turn Music **On** and **Off**
F3	Go to **Password** screen
F4	Use **Control Method 1** during the race
F5	Use **Control Method 2** during the race

Banzai 750	
Horsepower (HP):	100
Weight (lbs.):	465
Price ($):	7015
Fuel Capacity (gal.):	4.1
Wheel Base (mm):	1341

Character Screen

Read what they got to say, and then just wait for the race to begin...
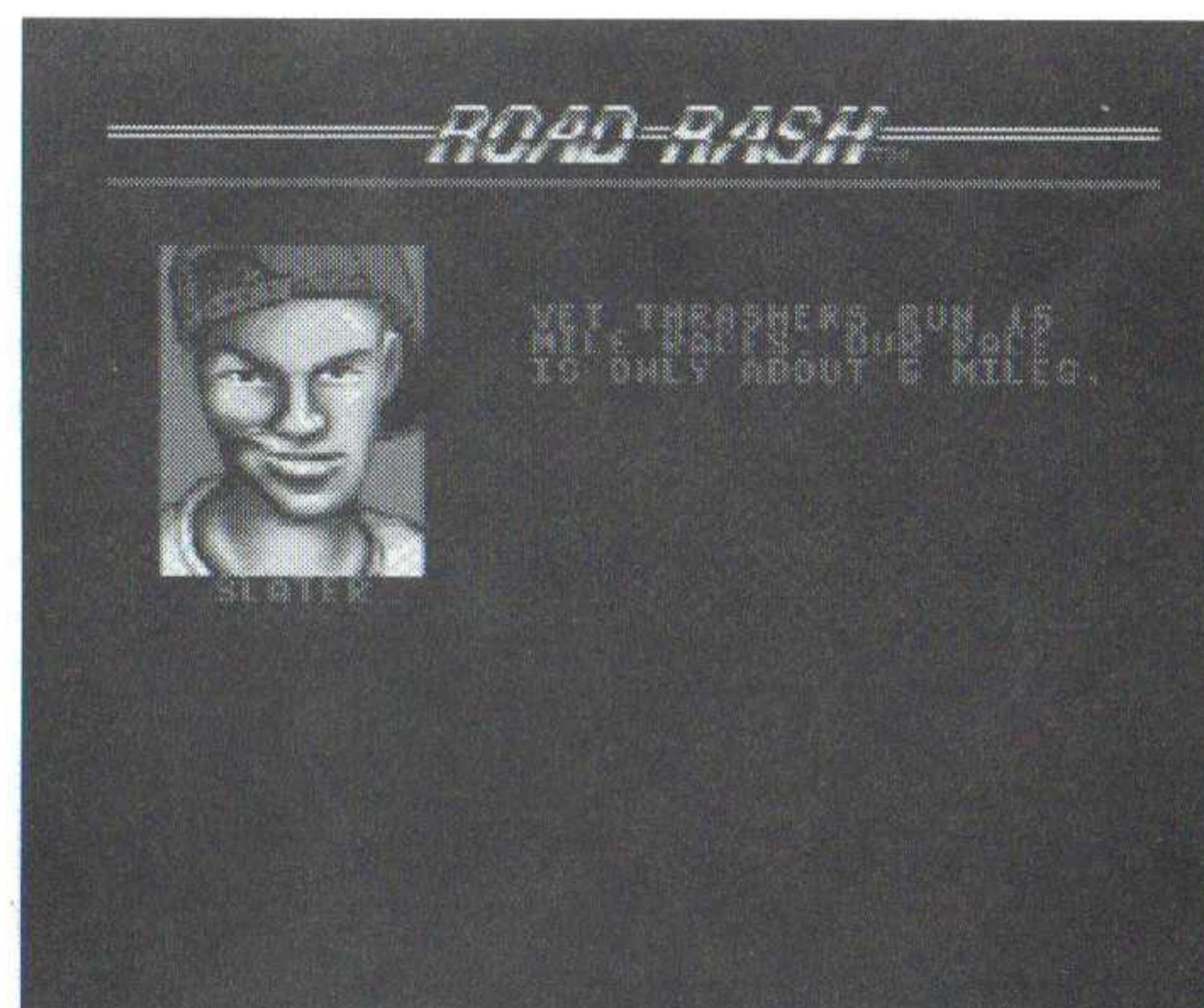
Race Screen

This is what you paid your money for. The controls are right here, but if you want to know what all those gadgets are on your bike, see *On The Road*.

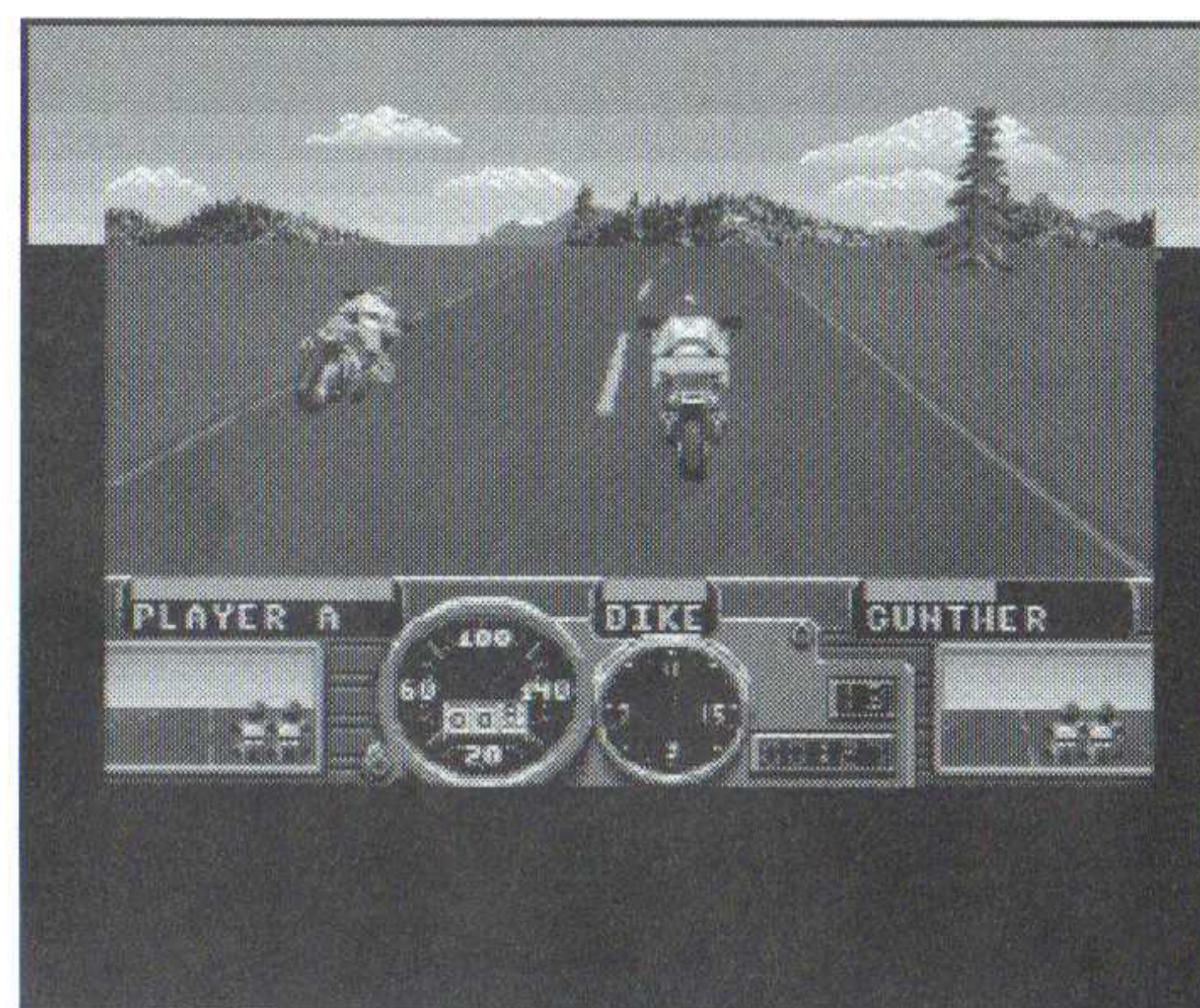How you actually *accelerate, punch* and *kick* depends on which control method you're using. Control methods are chosen at the Track Selection screen. If you don't remember choosing a control method, you're probably using Control Method 1, the default.

CONTROL METHOD 1

Joystick Up	**Accelerate**
Joystick Down	**Brake**
Joystick Left	Lean **Left**
Joystick Right	Lean **Right**
FIRE **button**	**Hit** the closest rider

To **kick** the closest rider, press the *FIRE* button and pull the joystick down.

CONTROL METHOD 2

Joystick Up	**Hit** the closest rider
Joystick Down	**Brake**
Joystick Left	Lean **Left**
Joystick Right	Lean **Right**
FIRE **button**	**Accelerate**

To **kick** the closest rider, pull the joystick diagonally to the lower left or lower right.

PAUSING THE RACE

When the action's too intense (or you just have to take a...erm...break), you can pause the game by pressing the **spacebar**. To continue the game, press the **spacebar** again.

QUITTING THE RACE

If it's just not going well, you can quit the race by pressing **F10**.

Kamikaze 750	
Horsepower (HP):	105
Weight (lbs.):	474
Price ($):	8220
Fuel Capacity (gal.):	4.3
Wheel Base (mm):	1345
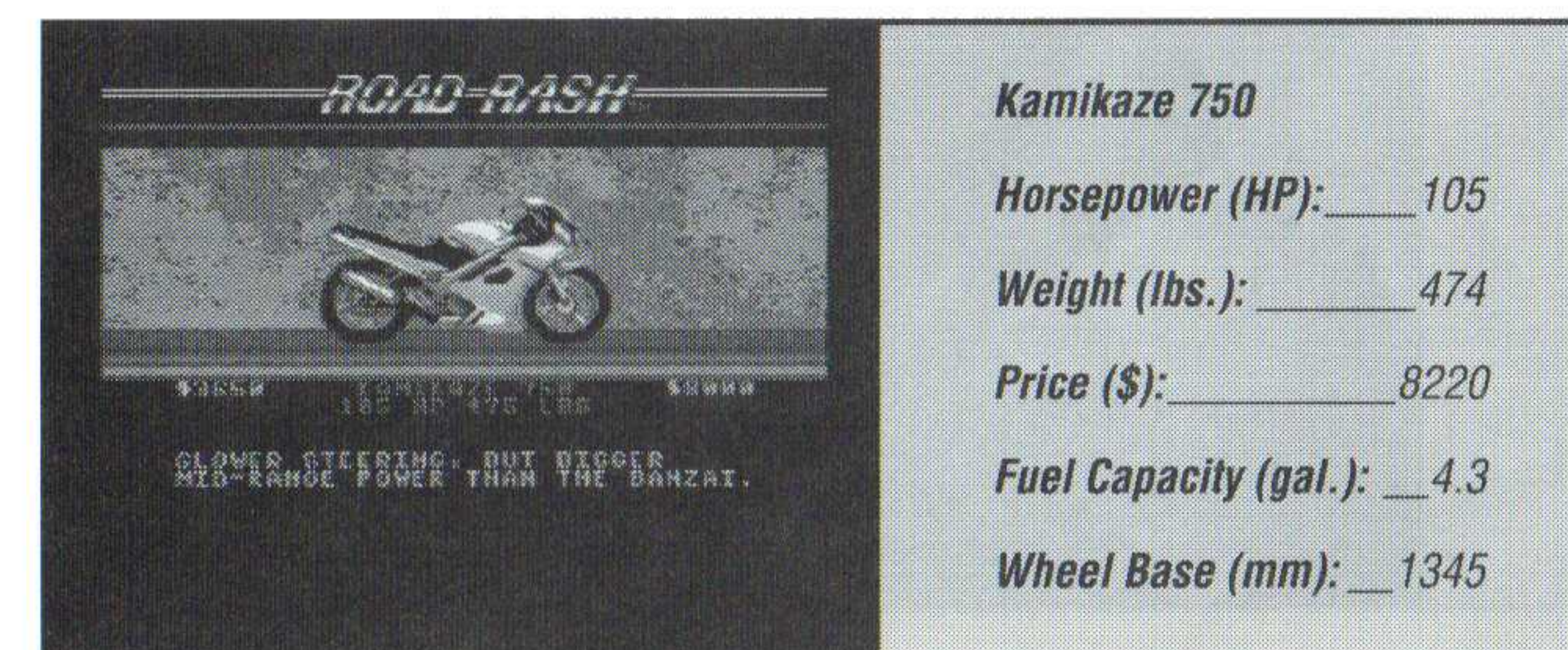
Cop Screen

Hey, when you're busted, you're busted. You'll be happier if you just get away from this screen and let the bacon chill.
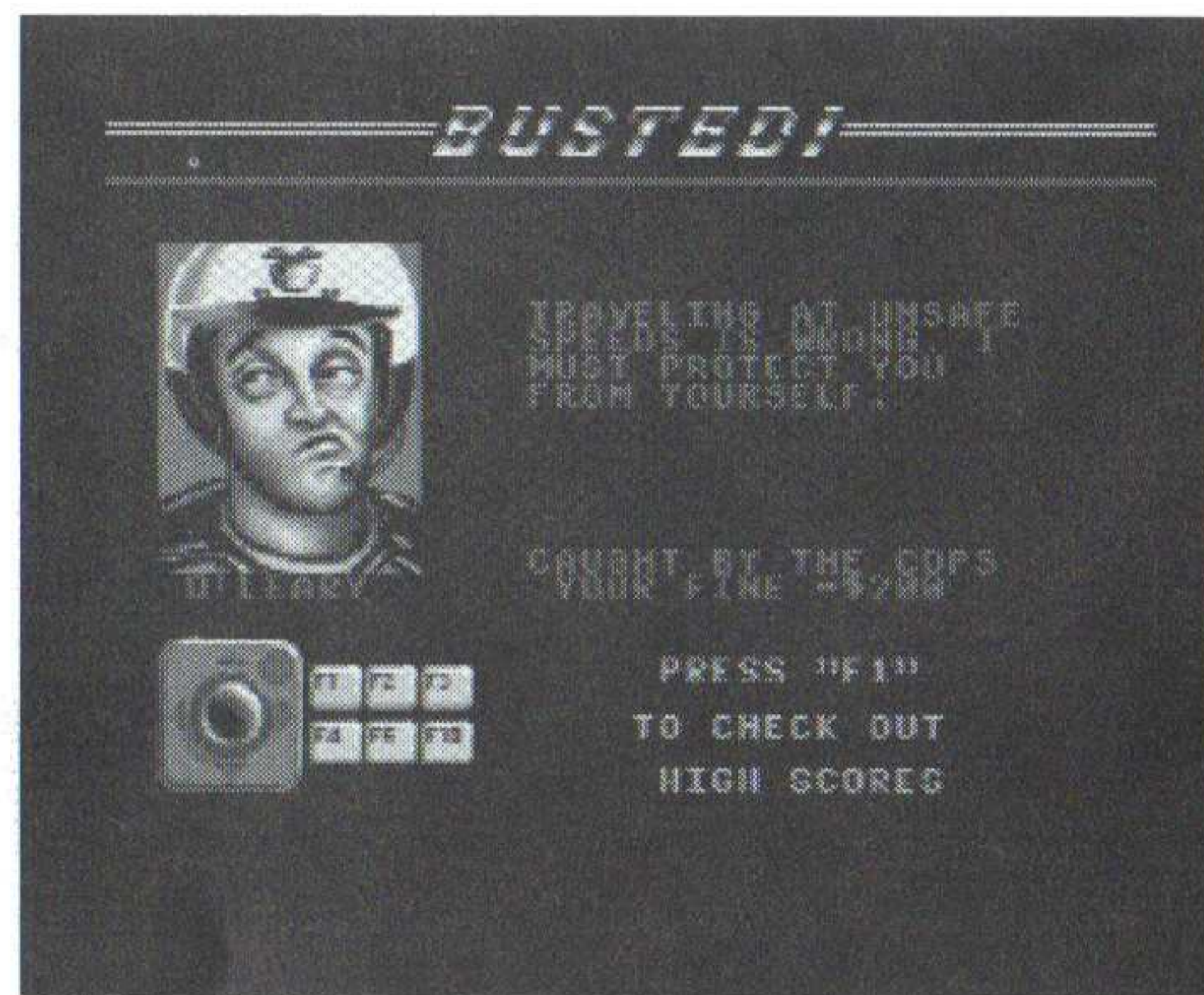
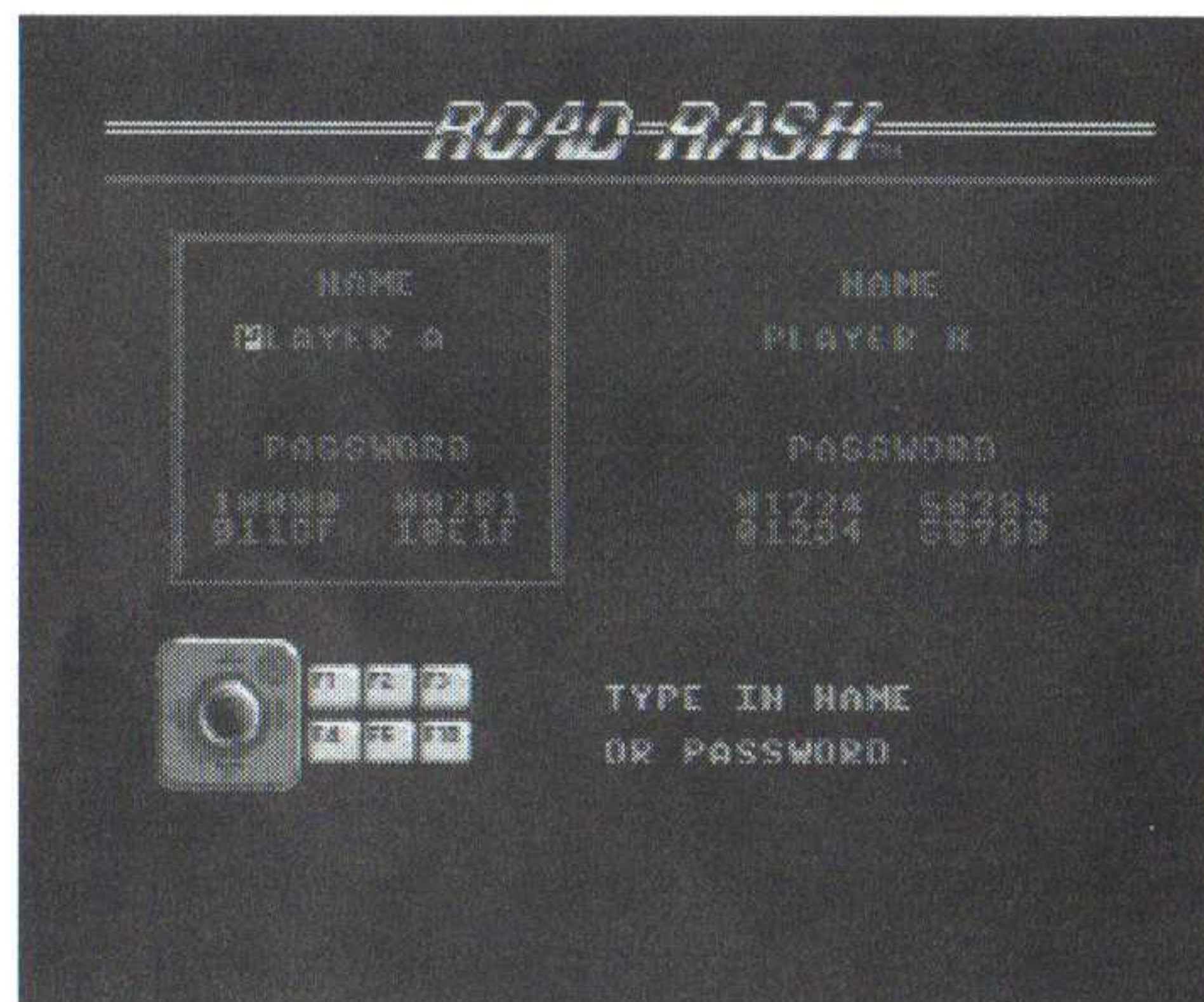| FIRE button	Go to **Track Selection** screen
F1	Go to **High Score** screen
F2	Go to **Race Results** screen
F3	Go to **Bike Selection** screen

Password Screen

This is where you enter names and passwords here. For more info on using passwords, see *Getting & Using Passwords*.

FIRE button	Go to **Track Selection** screen
F1	—
F2	—
F3	Choose **Another Player**

Race Results Screen

The Race Results screen shows how you placed, the money you won, your current cash supply, and your new password. For more details on race outcomes, see *Winning*.
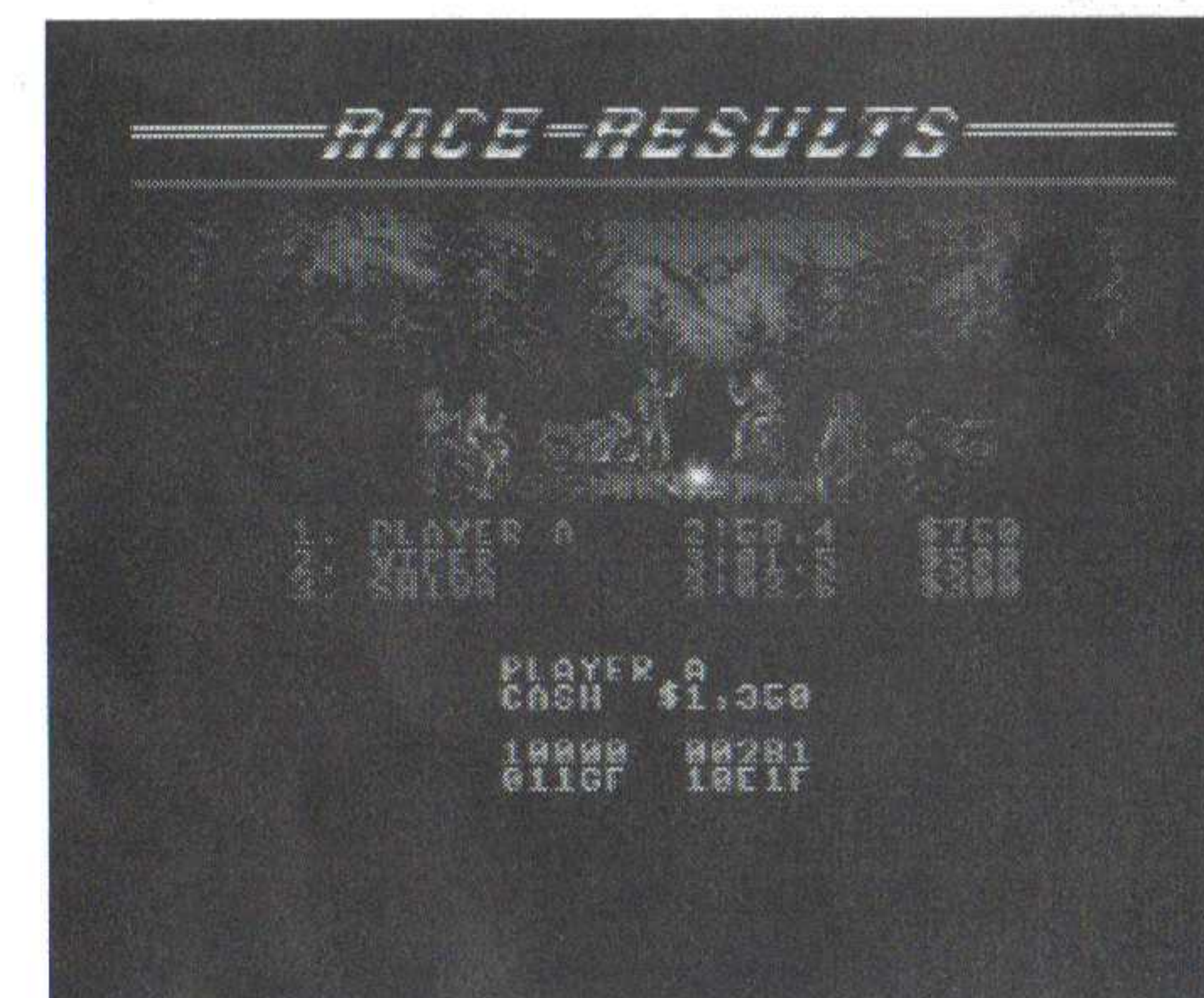
FIRE button	Go to **Track Selection** screen
F1	Go to **High Score** screen
F2	—
F3	Go to **Bike Selection** screen

Shuriken 1000

Horsepower (HP):	135
Weight (lbs.):	510
Price ($):	12080
Fuel Capacity (gal.):	3.8
Wheel Base (mm):	1376

Bike Selection Screen

This is where you buy your next rough and ready machine. The quality of the bikes is easy to judge: the more cash it costs, the badder it be.
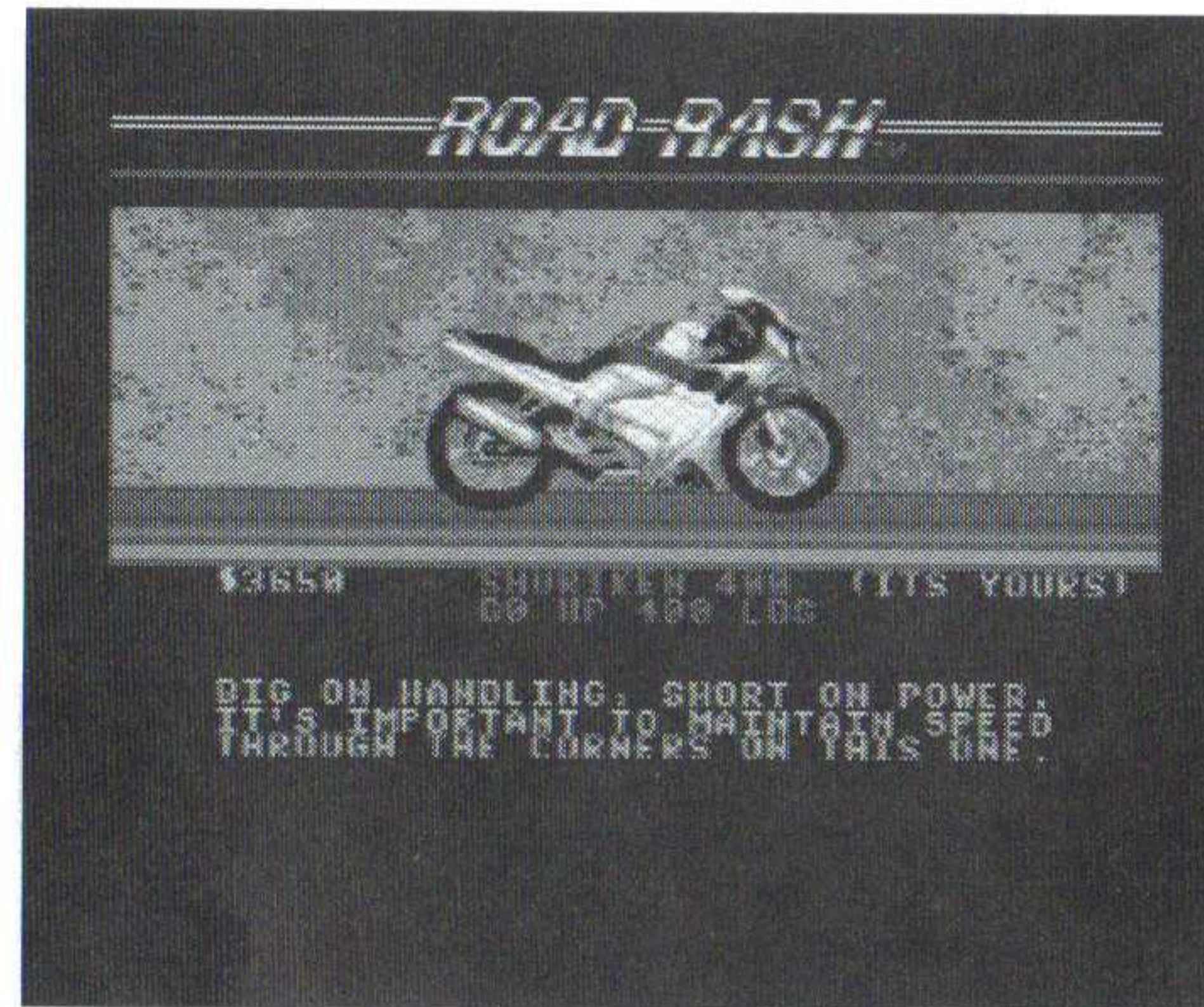

Joystick Left	**Previous** bike
Joystick Right	**Next** bike
FIRE button	Go to **Track Selection** screen
F1	Go to **High Score** screen
F2	Go back to **Race Results** or **Cop** screen
F3	**Buy** the bike on the screen

1 PLAYER VS. 2 PLAYER GAMES

A 1 Player game is just that — one player. In a 2 Player game, you and a buddy take turns racing.

To switch between 1 Player and 2 Player modes, you have to get to the Track Selection screen (for details on getting around the screens, see *The Fast Track: Controls & Game Overview*). Once you're there, press **F1**. Player A always starts first.

The name of the next player always appears on the Track Selection screen to let you know who should be racing.

ENTERING YOUR NAME

You can race as the generic "Player A," but it's not the most imaginative nickname. It's better to give yourself a name. Here's how:

1. Get to the Track Selection screen (for details on getting around the screens, see *The Fast Track: Controls & Game Overview*). Once you're there, press **F3** to go to the Password screen.

2. Press **F3** to choose Player A or Player B (whoever you're entering in the name for).

3. Type in a name. If you make a mistake, use the **cursor keys** to move the highlighted square to the incorrect letter.

4. Once you've entered the name correctly, press the *FIRE* button to go back to the Track Selection screen.

ON THE ROAD

As a rasher, this is what you live for. Melting rubber on the asphalt. Fresh carbon monoxide in the breeze. A monster machine between your legs. And enough speed to leave your opponents eating road kill.

Here's what you're facing when you climb on your bike.
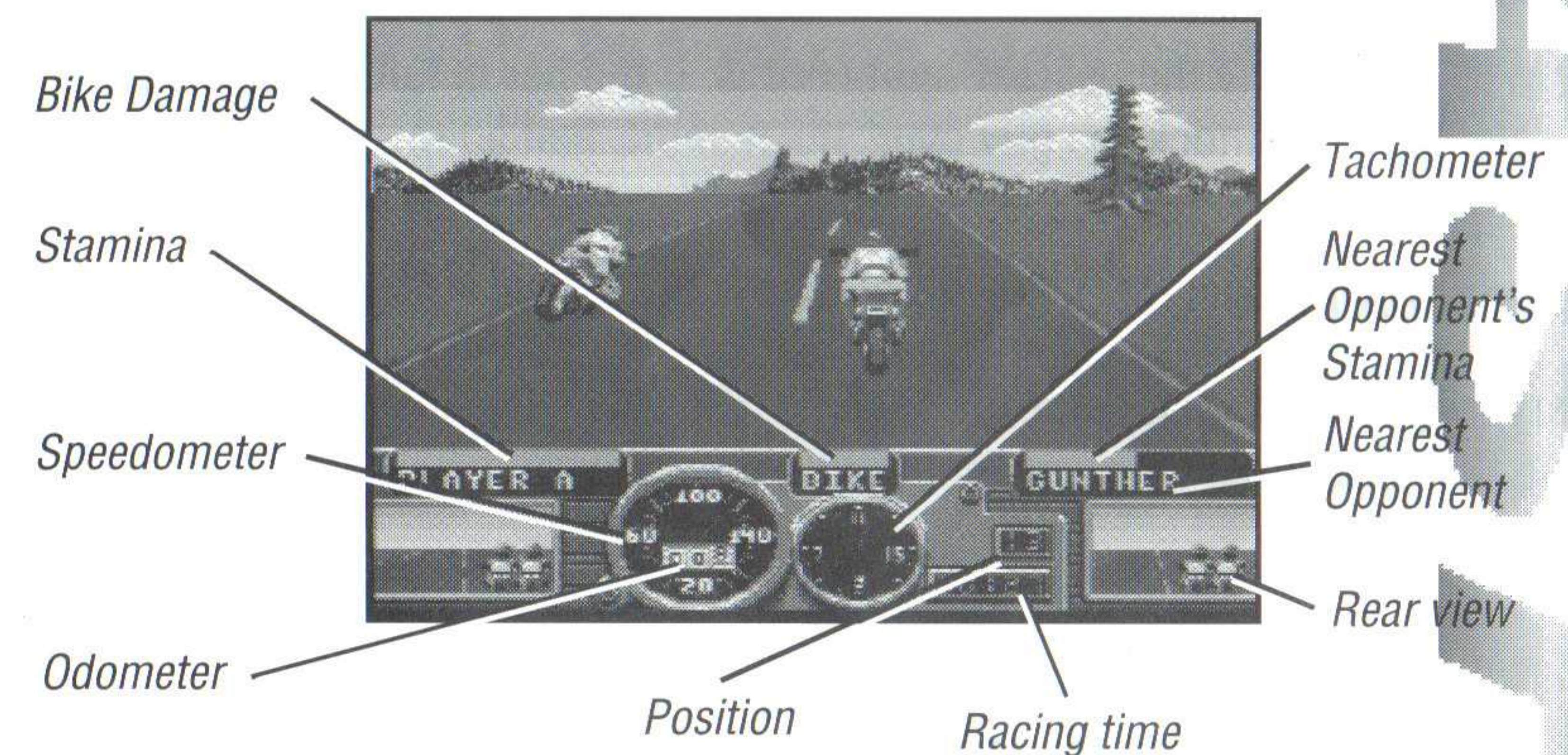
Stamina Meter

Stamina is a brainiac word for your health.

The line on the Stamina Meter is full and green when you're fresh and healthy. If you start taking poundings from other riders, the line gets shorter. If your stamina goes down to zero, watch out: one good punch or kick and you're down for the count.

Because of your bitchin' leathers and expensive skid lid, your stamina isn't affected by wipe outs. Unfortunately, the same can't be said for your bike — a crash will do a number on your bike's health (see *Damage Meter*).

Damage Meter

Tells you whether you've treated your bike like the pristine model of engineering it is or shredded it like a piece of corrugated tin bog roll. The meter is full when your bike is in good condition. When the bike takes damage, the line gets shorter. When the line disappears, your bike is thrashed — you're walking to the finish line, pal.

Nearest Opponent's Name

Name of the rider closest to you — behind or in front of you.

Nearest Opponent's Stamina Meter

Shows how healthy the nearest opponent is. If the bar is full, it'll take some hits and kicks to knock the guy over. If it's short, just a tap should do the trick.

Speedometer

Everybody knows what a speedometer is. OK, if we have to say it: it's the thing that measures your speed. In miles per hour.
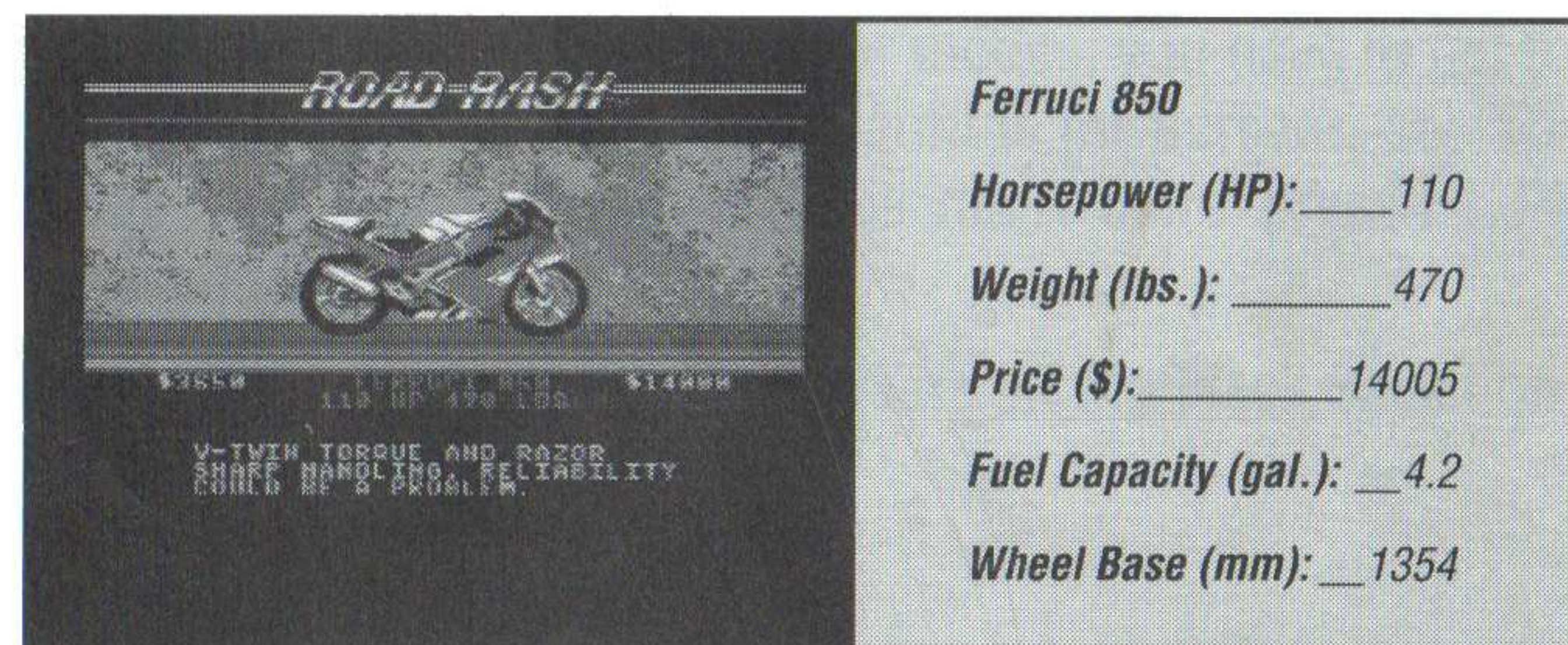
Tachometer

Tells you how high your bike is revving — that is, how many revolutions your drive shaft is making per minute.

Odometer

Measures the miles you've put on your bike. This is cleverly set to zero after each race (which only helps the resale value).

Racing Time

How long you've been on the road in this race.

Position

Your current position in the race, out of a total of 15 riders.
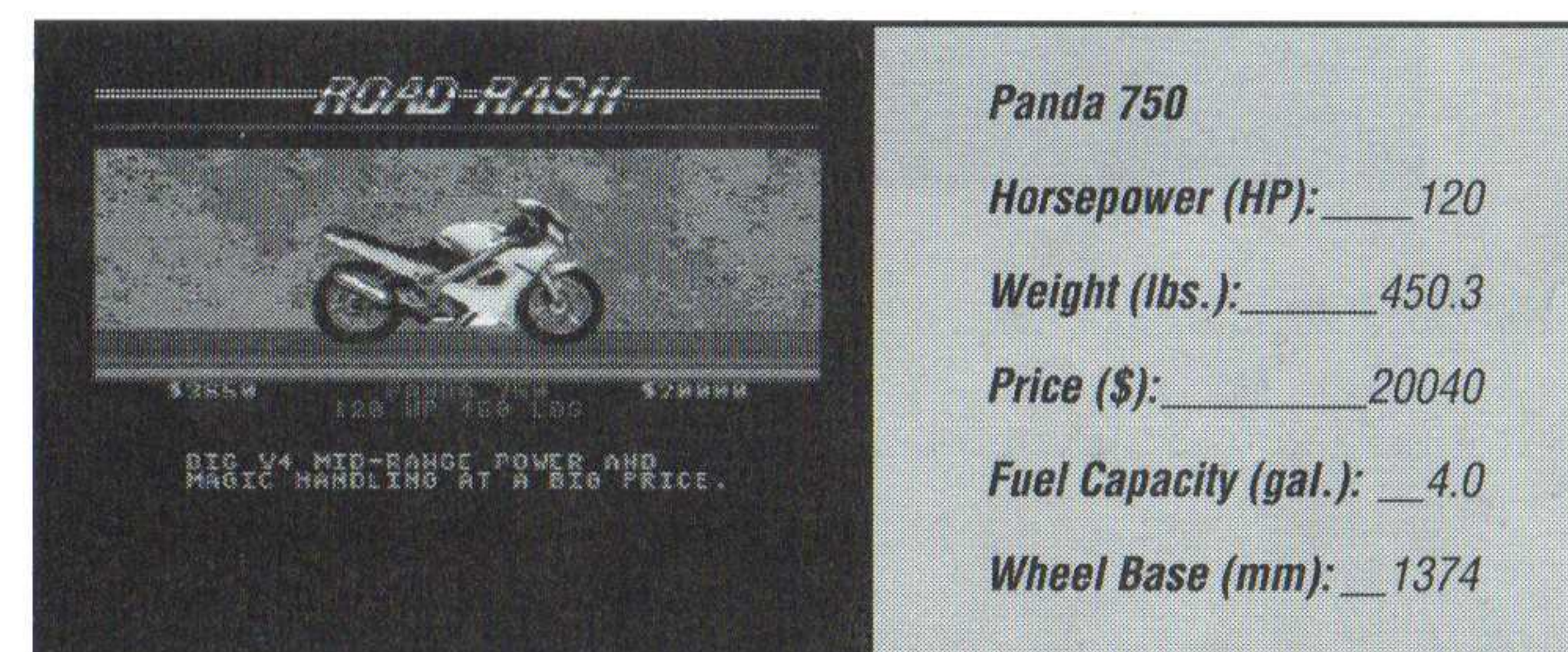
Rear View Mirrors

These let you see what's coming up in the way of cops, cars and opponents.

CONTROL METHODS

There are two control methods for **Road Rash**. The only difference between them is in how you *accelerate*, *hit* and *kick* — the other controls remain the same. Control Method 1 is the default mode, but you can switch between the two at the Track Selection screen:

* Press **F4** to use Control Method 1

* Press **F5** to use Control Method 2

For details on the two control modes, see "Race Screen" under *The Fast Track: Controls & Game Overview*.

Ferruci 850	
Horsepower (HP):	110
Weight (lbs.):	470
Price ($):	14005
Fuel Capacity (gal.):	4.2
Wheel Base (mm):	1354

Panda 750	
Horsepower (HP):	120
Weight (lbs.):	450.3
Price ($):	20040
Fuel Capacity (gal.):	4.0
Wheel Base (mm):	1374

Brawling

Brawling with other riders is easy — all you have to do is get within striking distance of your opponent and hit the right controls (see "Race Screen" under *The Fast Track: Controls & Game Overview*). You don't have to worry about aiming — you automatically wail on the jerk closest to you.

Some riders carry clubs. You never begin the race with a club, but you can steal one from a rider who's carrying one. To grab a club out of an opponent's hand, pull up beside him (or her if she's a chick). When they go to swing at you, press the "hit" control (like you're going to punch them) — that usually spooks 'em long enough for you to snatch the club.

Wipe Outs

A wipe out occurs when you collide with something (a post, a tree, an animal, a car) or when another rider knocks you off your bike. Bailing both damages your machine and eats away at your time, so don't do it. Keep in mind that you have to *pay* for damages to your bike after the race.

After you crash, you automatically run back to your bike. If you have to cross the road to get to your bike, watch out for traffic. You can move the joystick right and left to avoid traffic.

WINNING

When you win a race, you get some cash to put towards a better bike. The better the bike, the more it costs, so start squirreling away those bucks.
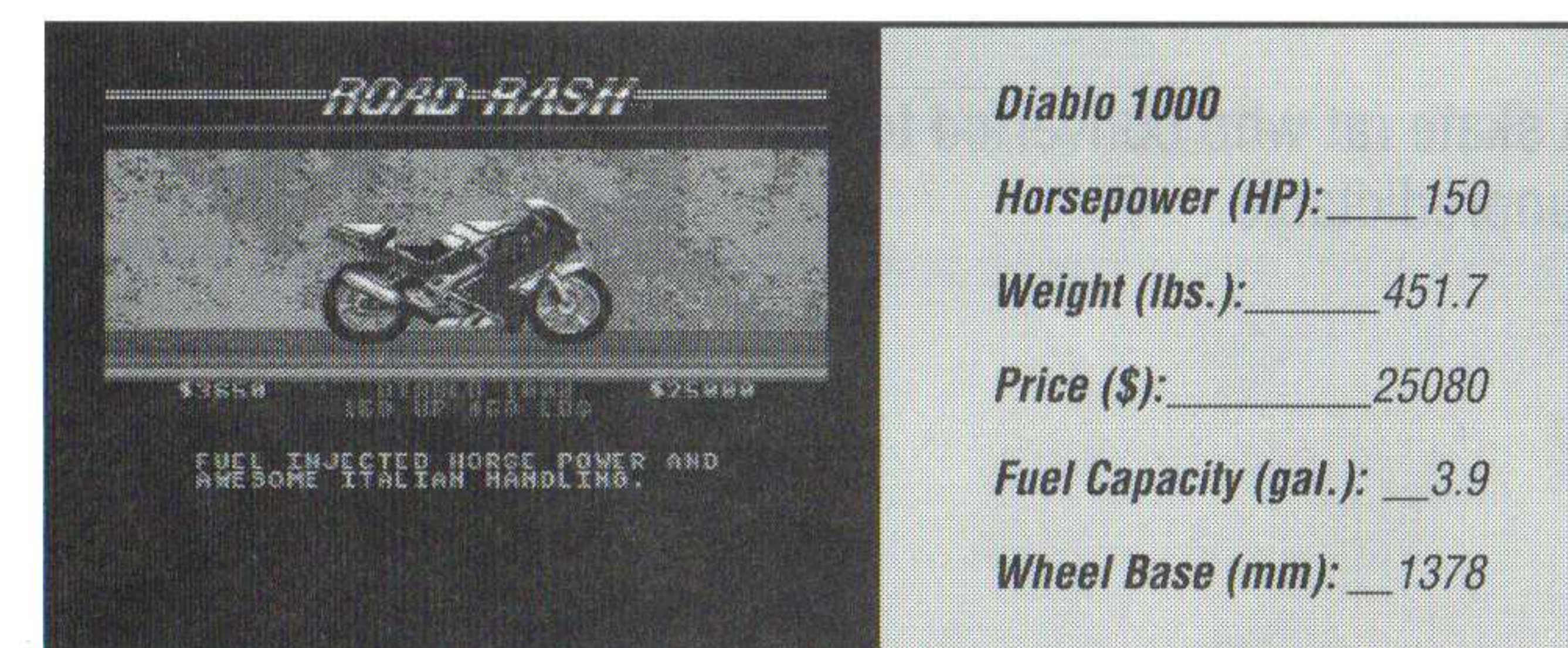

Standings

Finishing Times

Cash Prizes For Standings

Total Cash In Your Pocket
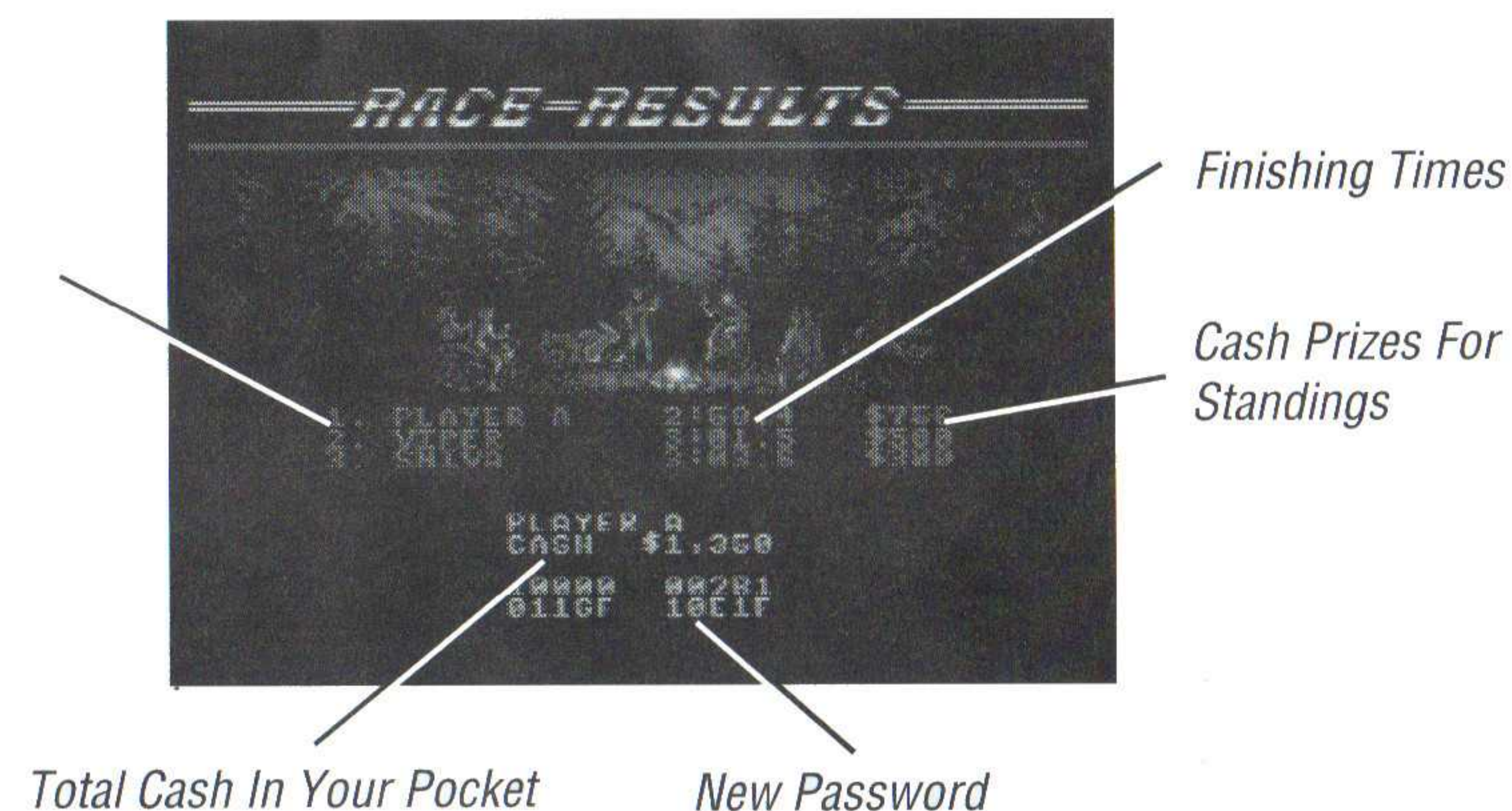
New Password

There are five levels to the **Road Rash**. To move up a level, you must place fourth or better on each of the five tracks. Once you've finished fourth or better at all five tracks, you've won the **Road Rash** — you're a stud.

GETTING & USING PASSWORDS

At the end of a race, a password appears on the Race Results screen. A password is a code that contains your progress in the game — if you quit the game, you can use the password later to continue where you left off. *Always write down passwords and keep them handy — it's a real bummer to have to start all over again.* OK?

If you've quit the game and you want to pick up where you left off, you need to get to the Password screen.

1. Get to the Track Selection screen (for details on getting around the screens, see *The Fast Track: Controls & Game Overview*). Once you're there, press **F3** to go to the Password screen.

2. Press **F3** to choose Player A or Player B (whoever you're entering in the password for).

3. Use the **cursor keys** to move the highlighted square down to the beginning of the password.

4. Type in the password.

5. Once you've entered the password correctly, press the **FIRE** button to go back to the Track Selection screen.

Diablo 1000	
Horsepower (HP):	150
Weight (lbs.):	451.7
Price ($):	25080
Fuel Capacity (gal.):	3.9
Wheel Base (mm):	1378

THE RASHERS

Here are some of the more famous rashers you'll meet.

Natasha was born in Arizona, raised in Babylonia, but she rides like a bat out of hell. Be cool to her if you want her help.

Biff is a preppie jerk with nothing better to do than put his $800 leathers on and go out for a brawl. Biff's a hard-hitter, so keep him in your rear view.

Slater was a skate rat who converted to bike racing. Keep an eye on this guy, he's a little unpredictable.

Ikira is an export from Japan. He's into the American scene, which happens to include unnecessary violence. He's basically nice — he's only in it for the money.

Sergio gives you a grin one moment and wipes the pavement with your face the next. He has an unnatural passion for his motorcycle, so plan on some pain if you dent it.

Helldog is not man's best friend. As he puts it, he doesn't have time for friends. Helldog will come after you no matter what you do, so try to outrun him if you can.

THE COPS

Let these guys catch you and you can plan on losing some dough. Don't sweat your first race — they only fine repeat offenders.

O'Leary is pretty dopey, but if you go too slow he'll bump you off the street. He's a nervous rookie, but don't expect to talk your way out of a ticket.

Rourke hates rasher's and their uncivic attitudes. He's pretty uptight and will bust you for just having fun, so either keep it clean or kick him out of the way.

Flynn likes harassment and heavy abuses of power. He's quick, so ride fast or you'll pay out the nose.

O'Shea used to be a rasher himself, but the cops knew talent when they saw it so they bought him off. Now he's on the other end of the nightstick, so be afraid.

O'Connor is the toughest cop on the force and meaner than Maggie Thatcher with rabies. Don't expect sympathy from this hard-liner.

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Please be sure to include the following information in your letter:

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- Type of operating system or DOS version number
- Full description of the problem

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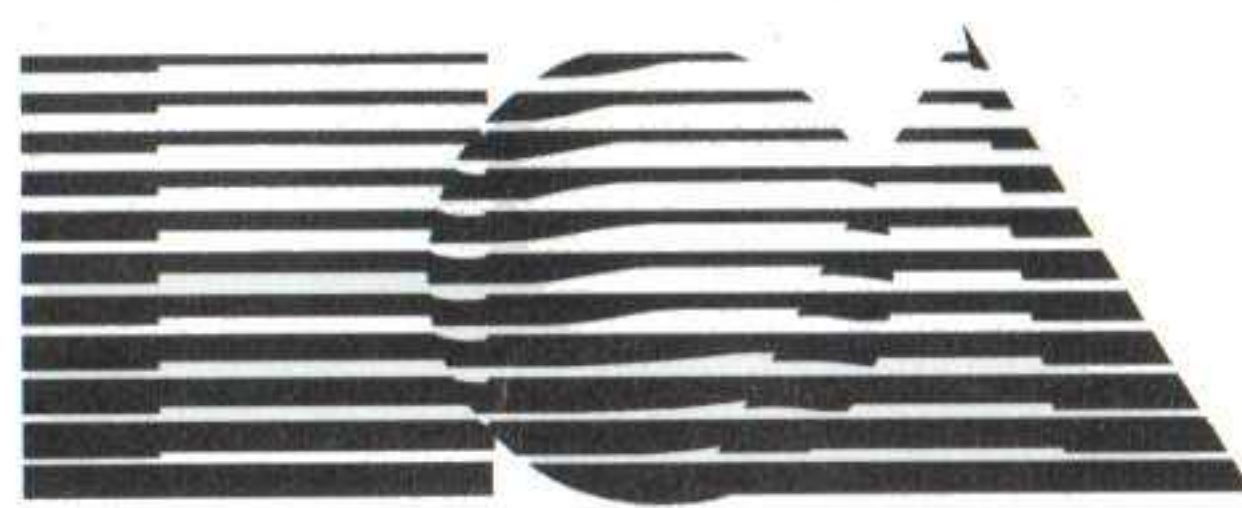**Amiga is a registered trademark of Commodore-Amiga, Inc.**

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ROAD RASH

ROAD RASH

PASSWORD LOG

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